

Welcome

I am Allan Kelly

Presentation with a difference

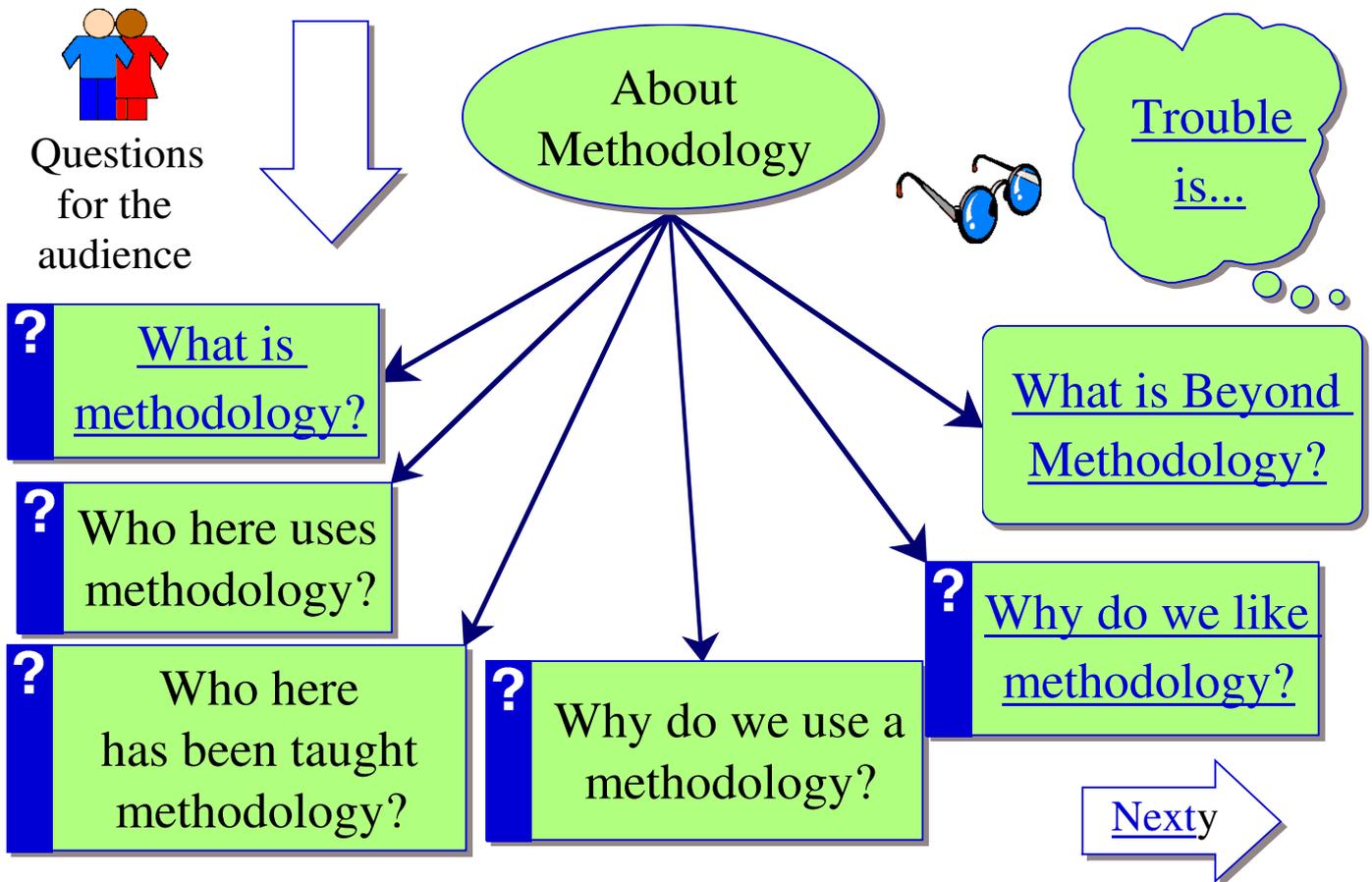
It is audience directed

Please ask questions, please guide me where you want to go

No power point, instead I'd like to introduce you to Mind Maps as produced by Inspiration software

Who are you? - How many people do we have?

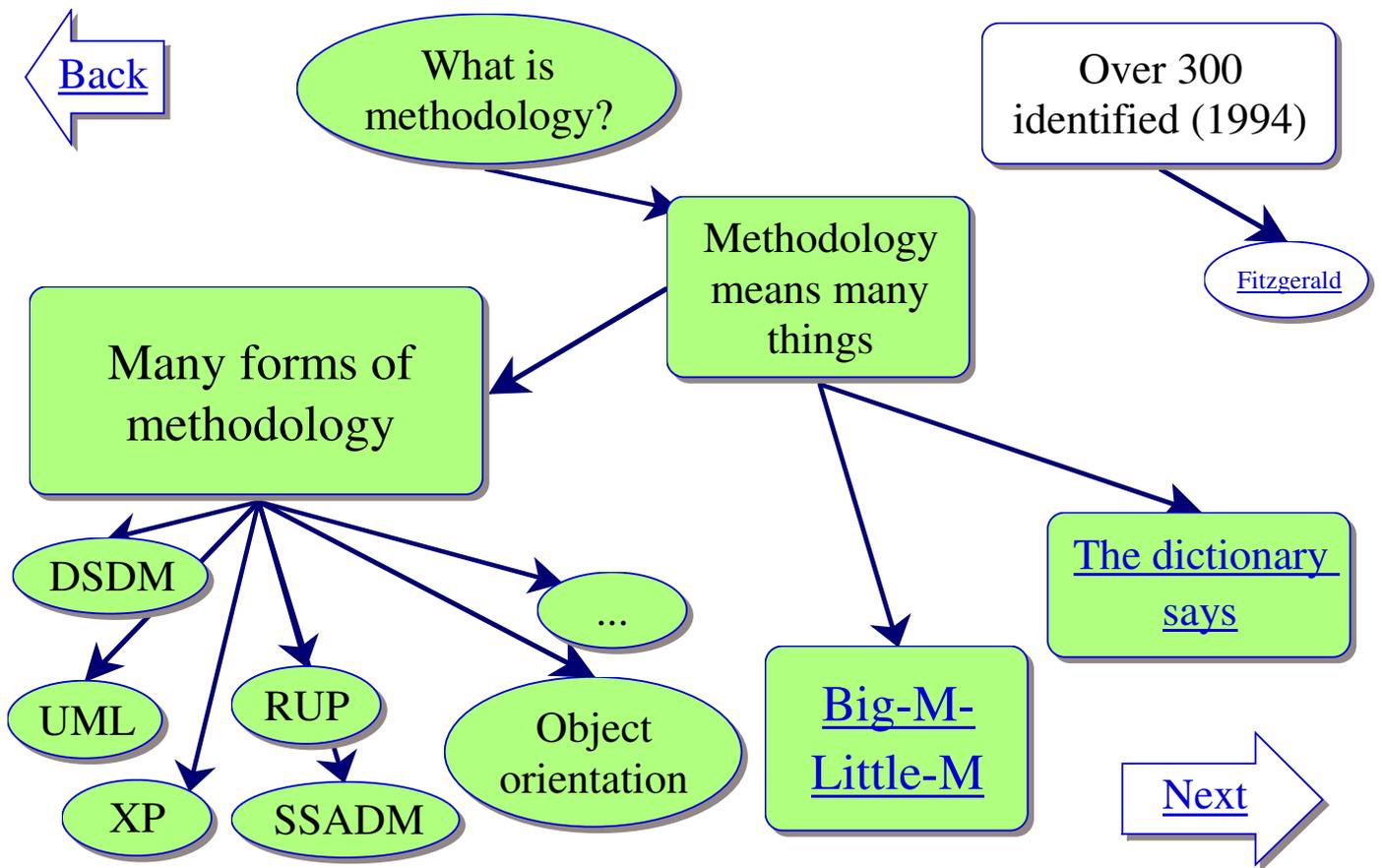
Checkin?



*So what is **Beyond Methodology?***

How do we define methodology? - Methodology is actually quite an ambiguous term because it covers so many things

Who actually uses a methodology in their work?

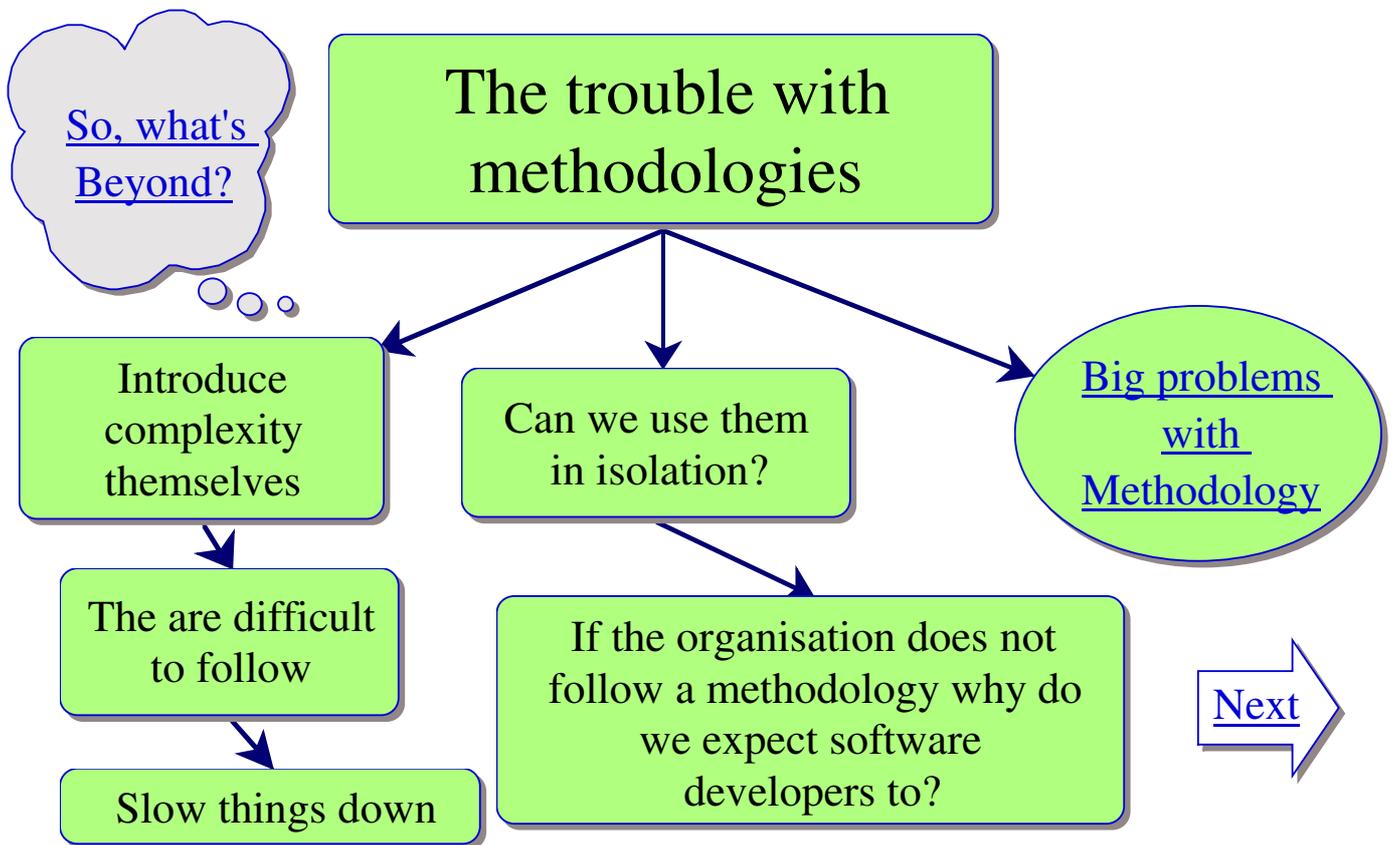


Tom DeMarco and Tim Lister make a distinction:

- **Small m** methodology - is the basic approach one takes to doing a job
- **Big M** Methodology - is an attempt to centralise things

I like to think of the different as Brand name (Big-M) vs. roll your own (Small-m)

Question: shall we talk about what is Methodology and what its faults or shall we go straight to what is beyond?



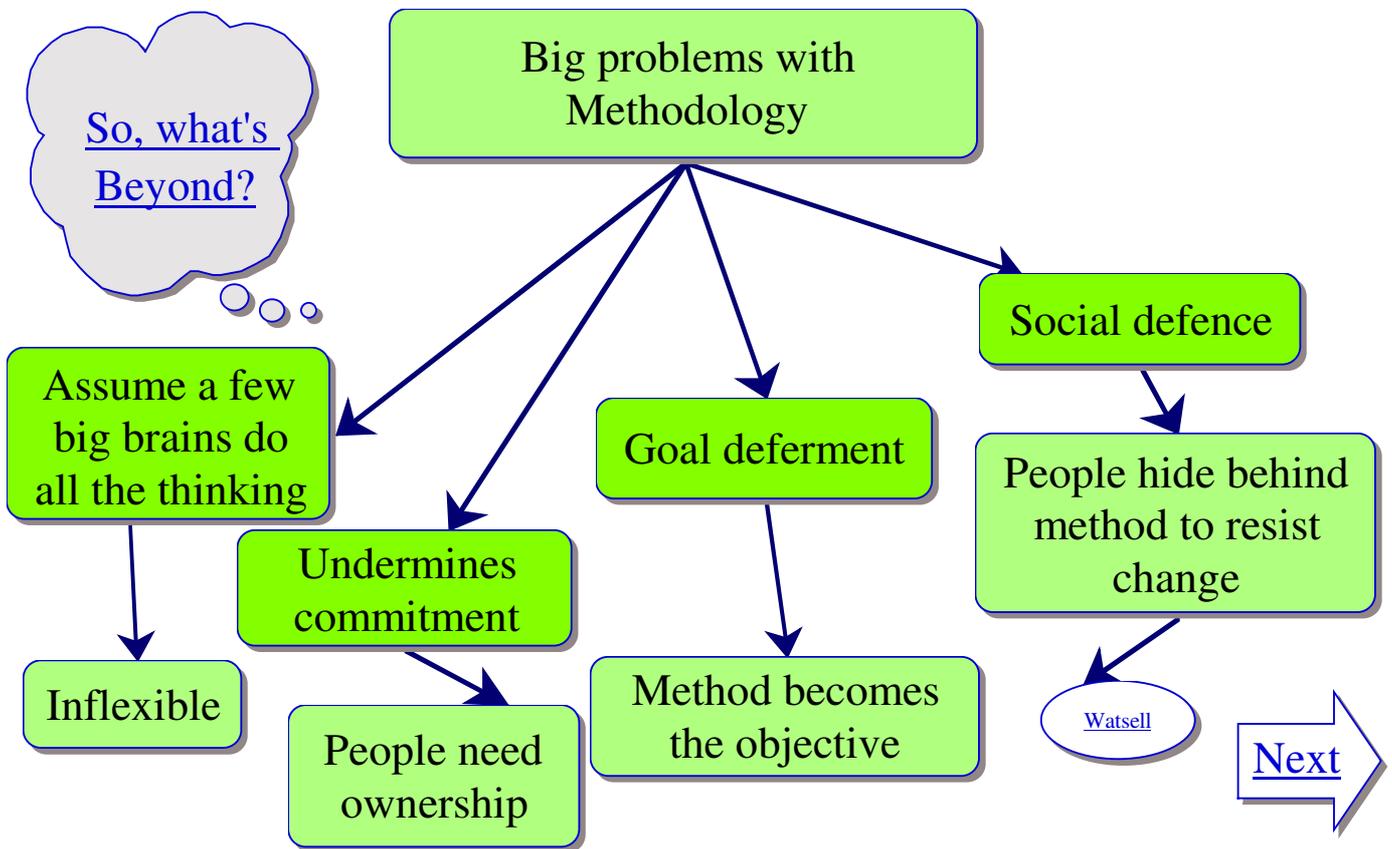
The trouble with methodology is...

The introduce more complexity, one has to follow the methodology, so one needs to be trained in the methodology.

This means they slow things down.

I'm not sure we can use them in Isolation.

And then there are the big problems....



Big problems with Methodology

They assume we have a few **big brains** who can decide what we should do.

(Of course the biggest brains actually wrote the methodology.)

This means the methodologies are **inflexible** - they are plans, and plans by their very nature reduce flexibility.

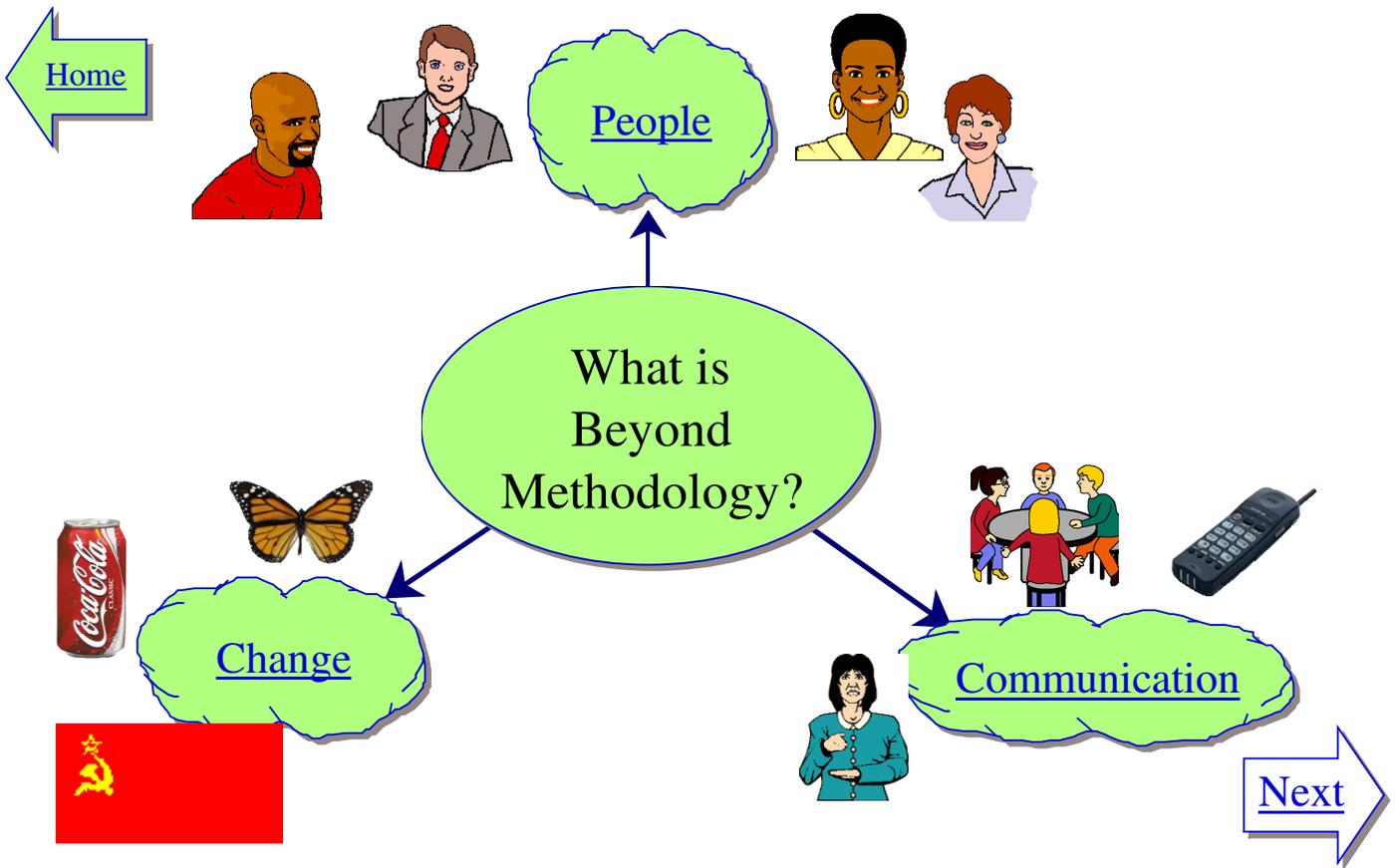
The methodology becomes the objective - this is known as **Goal deferment**.

People find ways of meeting the objectives without producing the planned result. (Targetitis in the popular press.)

People may **Satisfice** - meet the plans and no more

Methodologies and plans don't stretch people.

People can use methodology to hide behind: **Social defence** where the methodology becomes a reason not to do something, particularly **resist change**.

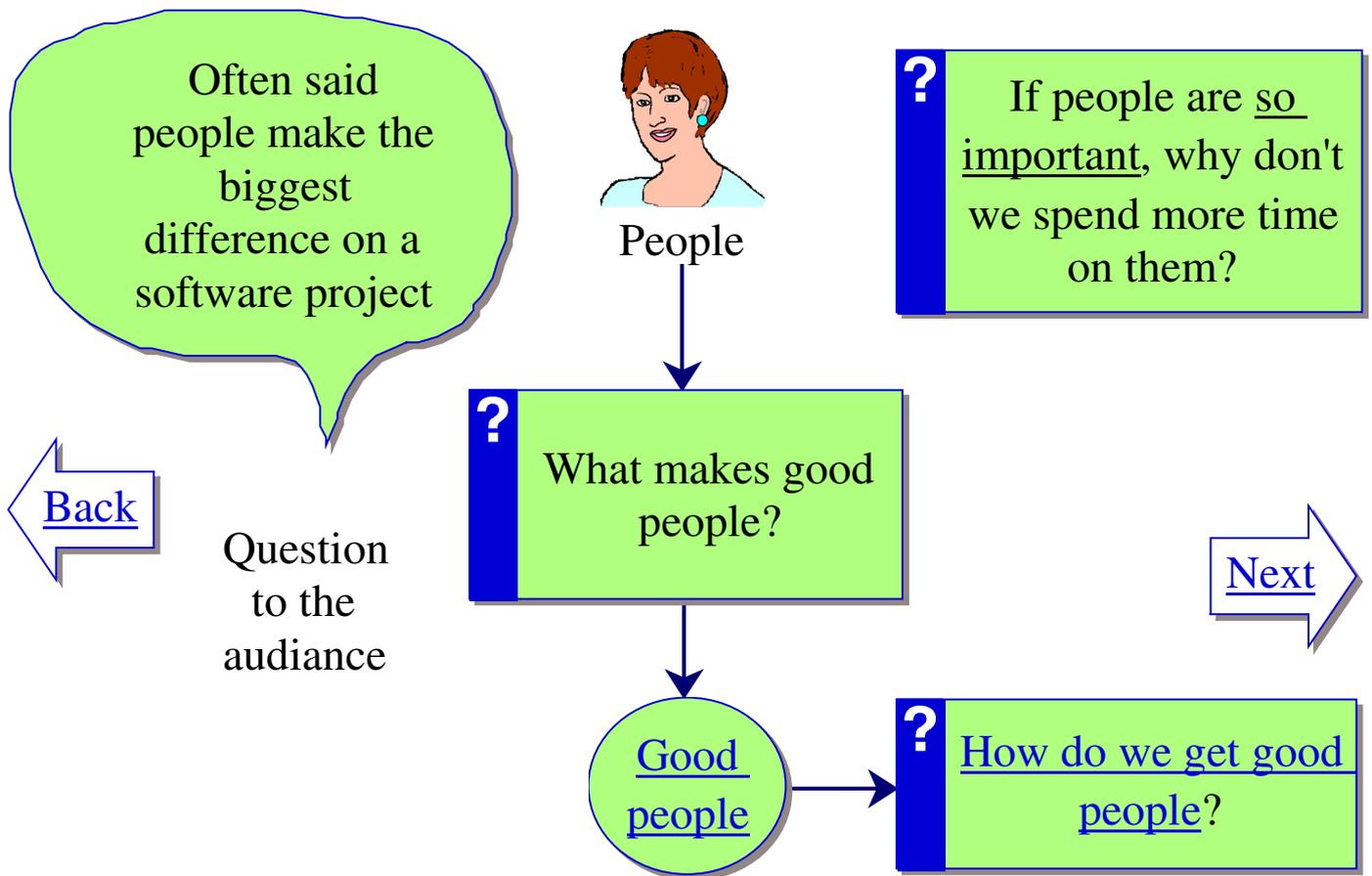


So, What is Beyond Methodology?

I suggest we stop thinking about the details of how we do things.

Instead concentrate on principals behind what we do.

- **People** - Everyone says people make or break a project
- **Communication** - To me this is key for any project, although IT people are not brilliant at it and we are use technology to avoid it
- **Change** - everything we do in IT is about change, the change we inflict on others and the change we face ourselves



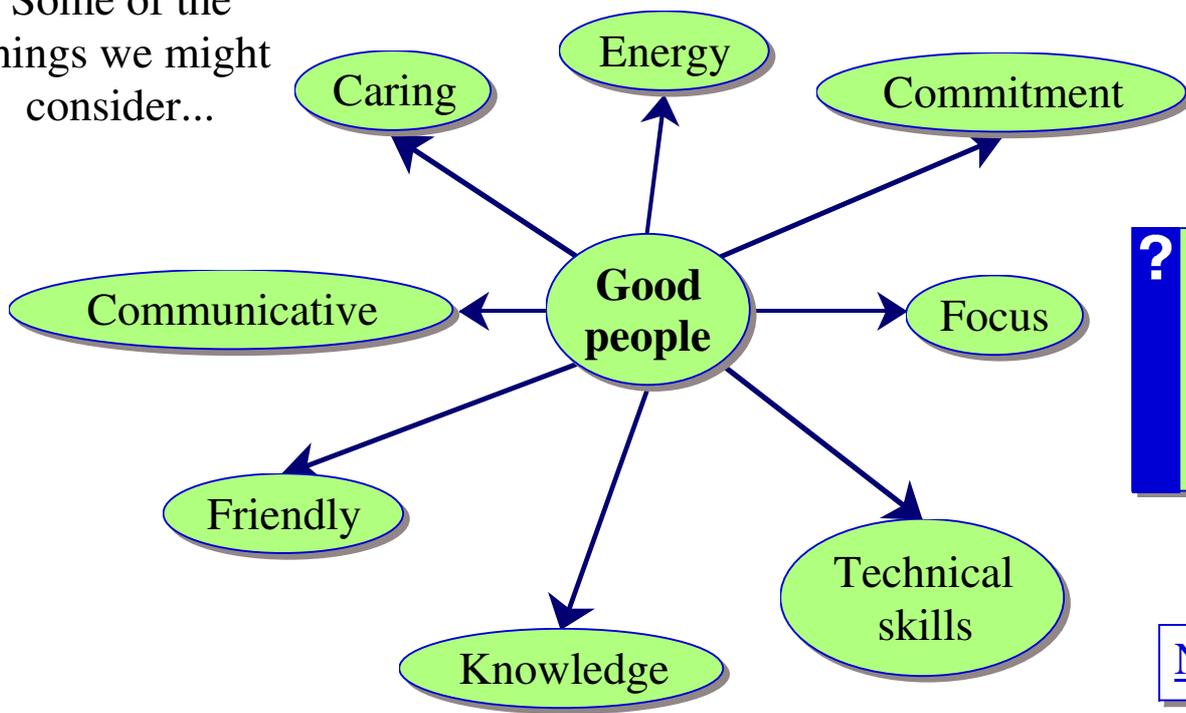
1 People

If people are so important for IT projects, why do we spend so little time considering them in the process?

All our literature is technology based - not people based

Question: What makes for good people?

Some of the things we might consider...

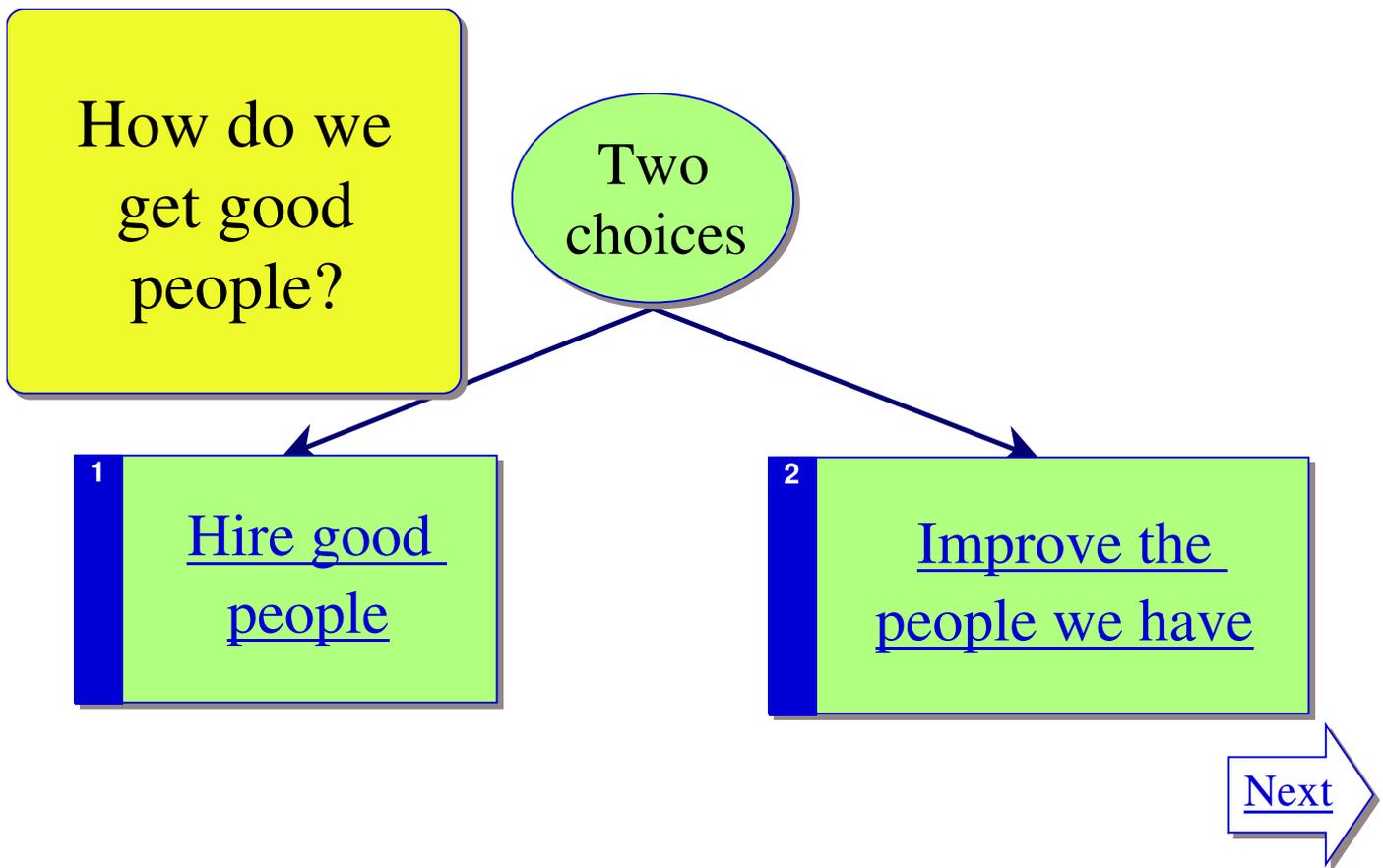


? How do we get such people?



Good people

Some of the things we want to think about

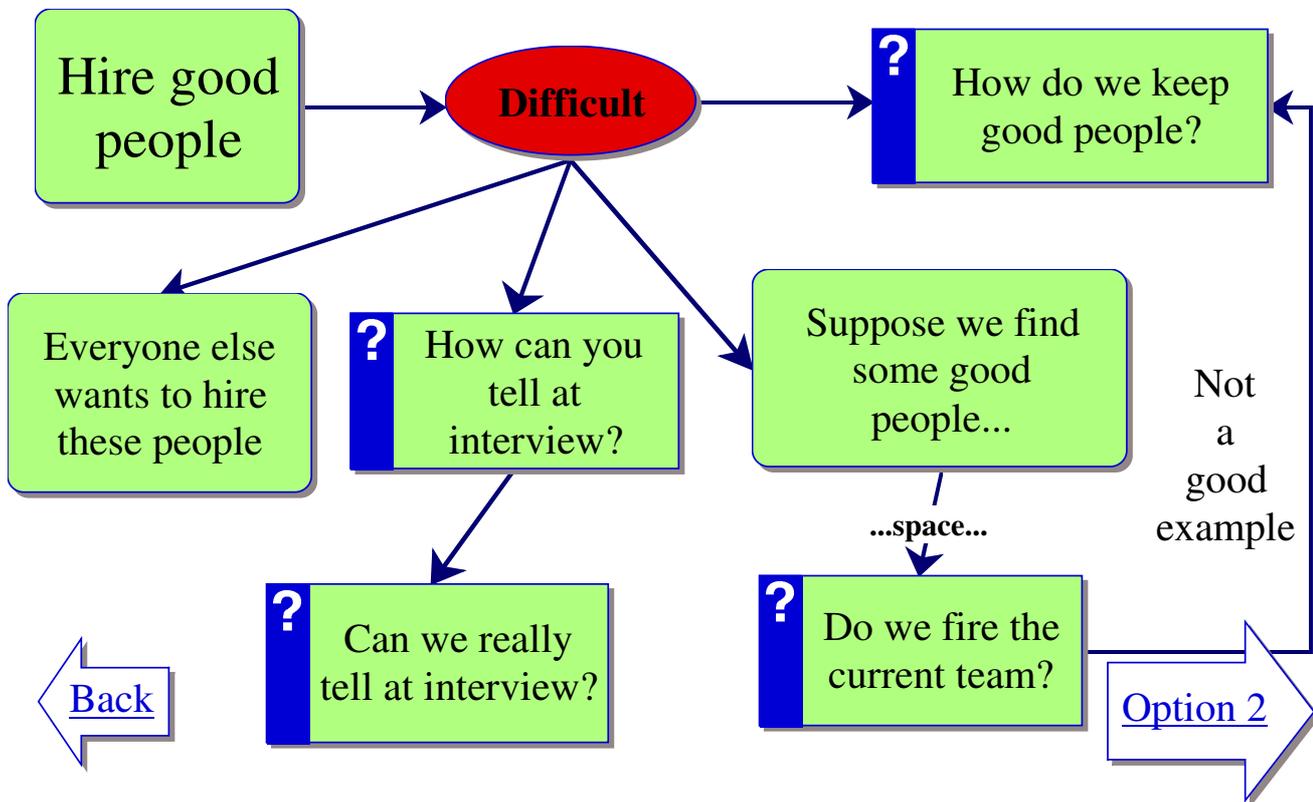


Good people

Some of the things we want to think about

How do we get good people on our team?

Two choices....



Hire good people

Hiring good people is difficult

Everyone else wants to hire them!

How can you tell they are good people?

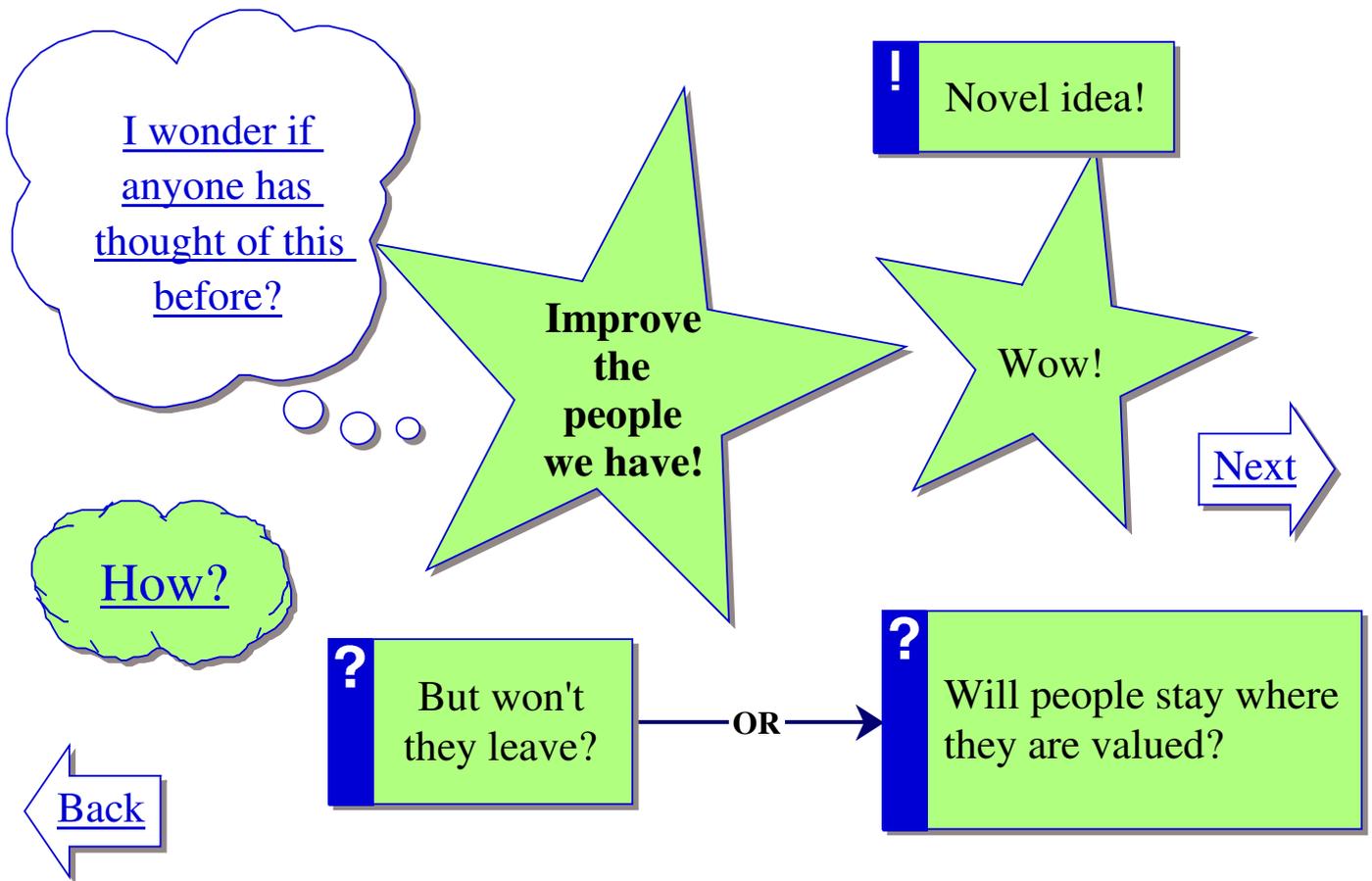
How do we keep good people?

And if we find some people better than our current people....

Do we get rid of the current lot?

This isn't a way to keep good people

So its difficult



Improve the people we have!

Wow - this is a pretty surprising idea!

But if we improve our people, won't they leave?

Or possibly.... people will stay where they are valued?

How do we do this?

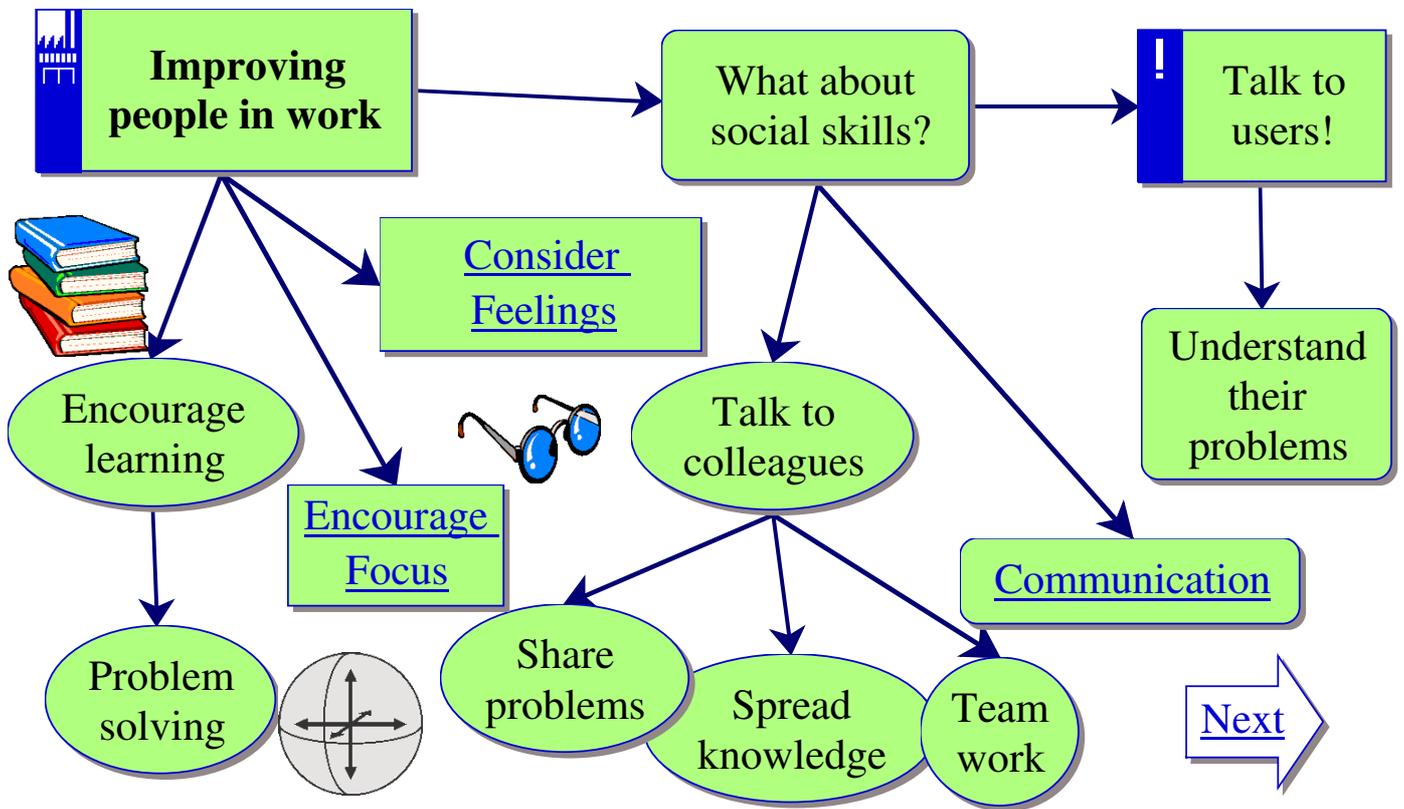


How do we improve people?

Technically there are plenty of ways

.... High Church C++....

But Non-technically improvement may be more important....



Non-Technical improvement

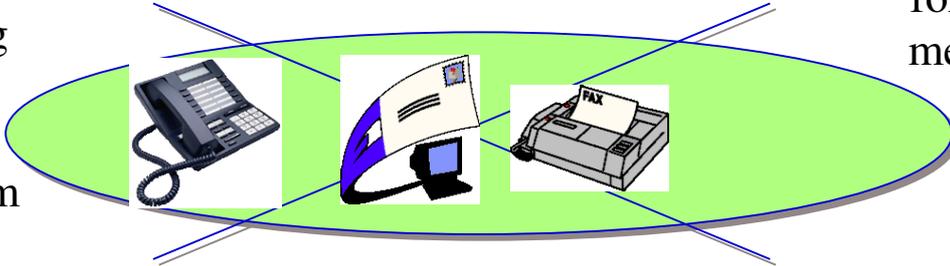
- We can encourage learning
- This will improve problem solving
- Encourage people to focus
- Consider people feelings
- Encourage talking....
- ...Sharing problems...
- ...Spreading knowledge...
- ...Teamwork!
- Even talk to users!



Communication

Choose your medium for your message

I'm not talking about the medium



People hide behind technology



Trouble with communication

Communication

Communication is about communicating - not about the medium

Just installing phones doesn't mean we communicate more

Likewise e-mail and instant messenger

In fact.... people can hide behind technology

Take me for example.... Caller ID means I need never answer the phone to someone I don't know

Good communication is difficult

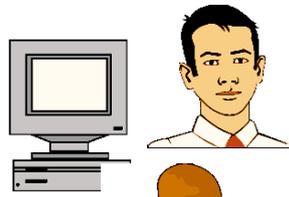
Trouble with communication



Not about individuals



Listening



Computer people aren't know for their great social skills



People

? Missing Women



Feedback

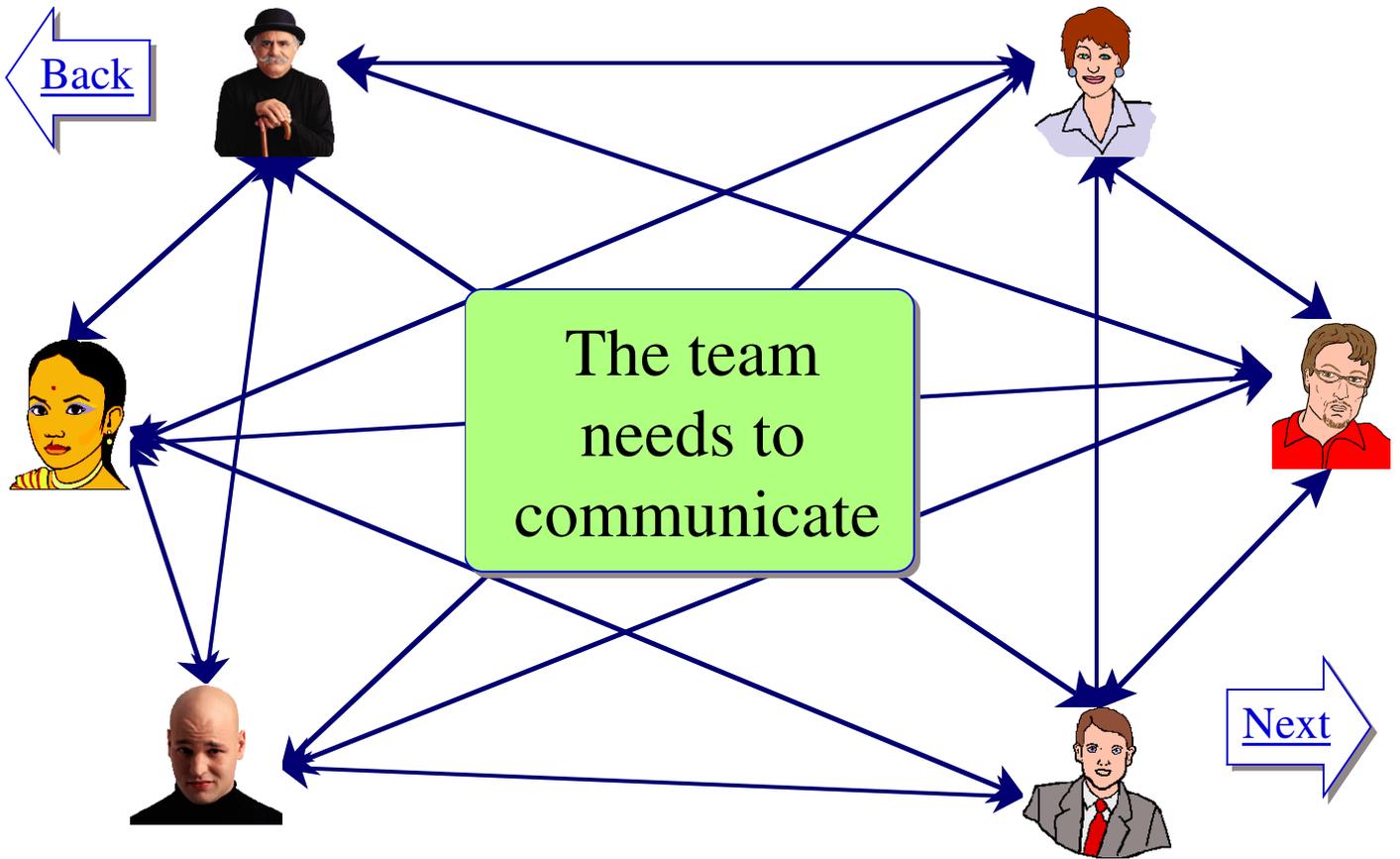


? How do we learn to communicate better

? Does this really produce better software?

Need to change

....

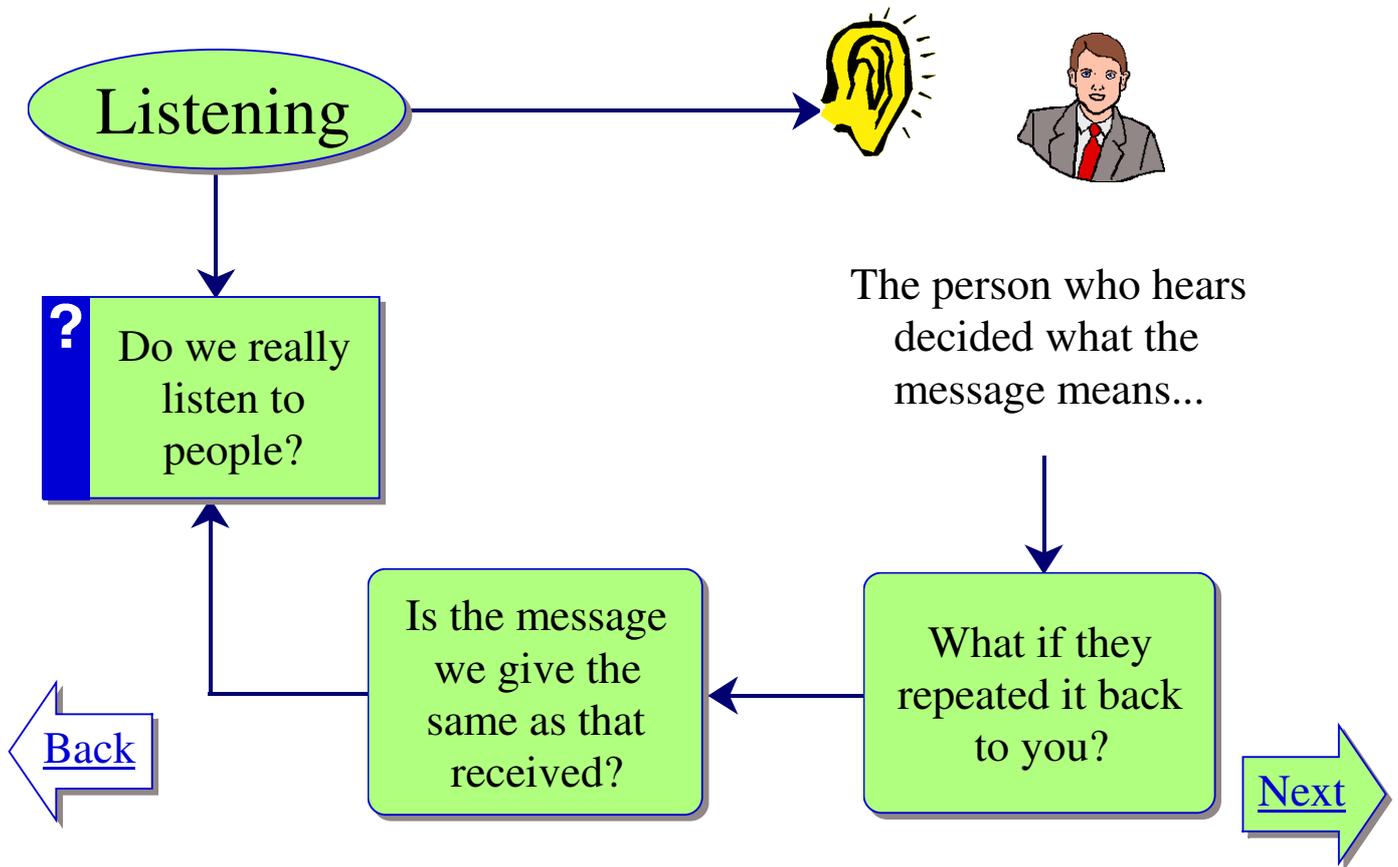


Individuals

The whole team needs to communicate

Not top down - person to person

I knew these two guys who shared an office... they e-mailed... people defended the idea... archive ever useful? It was still context sensitive.

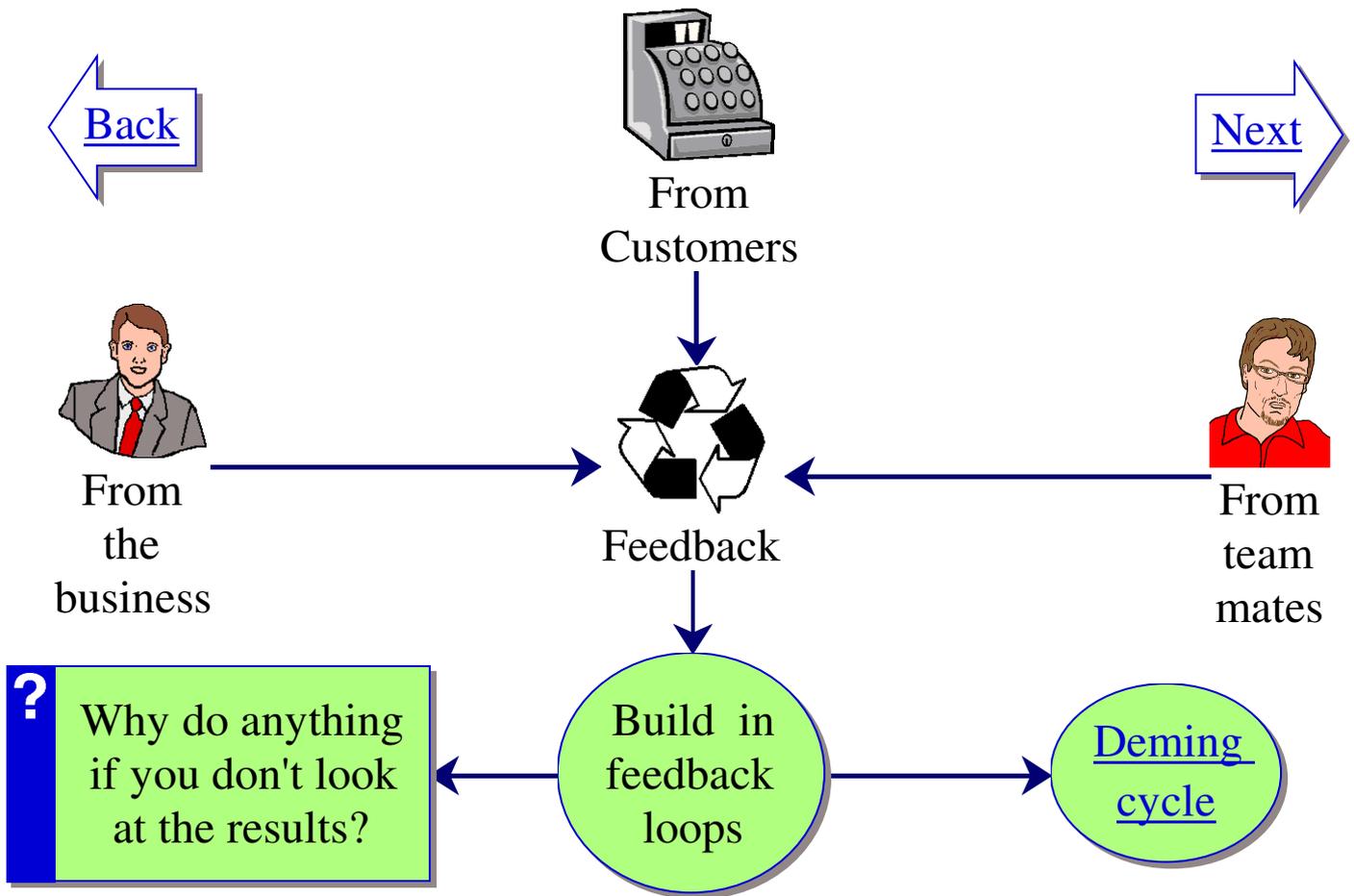


Listening

How good are we at listening? Do we really listen?

The contents of a message... decided by the receiver.

If you ask someone to repeat things back to you....



Feedback

Feedback is really important - but it is hard to do

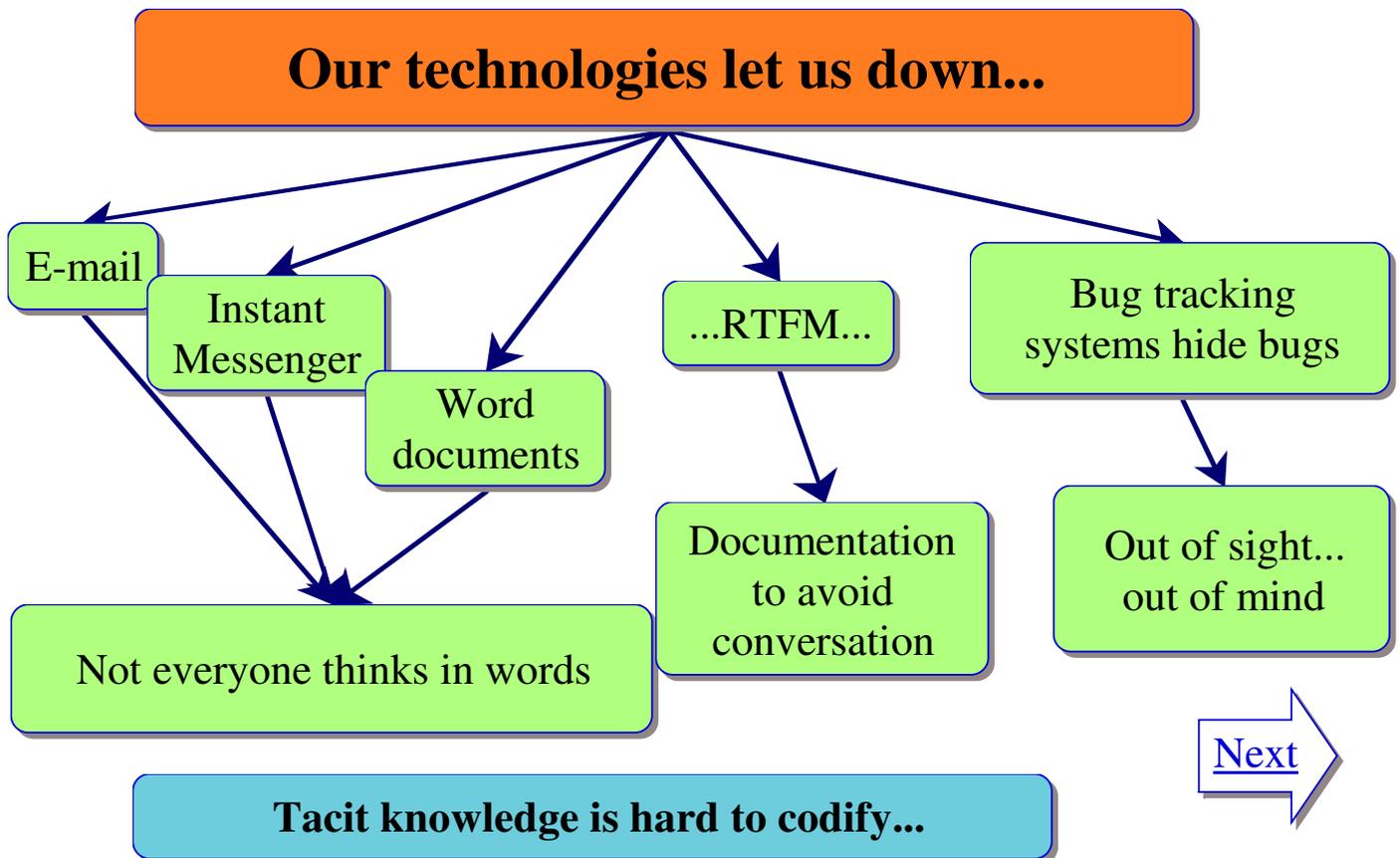
We may hurt peoples feelings

The is where the team really counts, teams can communicate in a way a collection of individuals can't - because they have trust.

Need good feedback mechanisms - build feedback loops

Feedback from the business, our co-workers and our team mates

We need to look at the results of everything we do, learn from our successes and our failures



Technology lets us down

Some people don't think in words - so what use is E-mail, IM and word?

e.g. I think in Pictures

Why is RTFM such a joke? Because it is true

People don't read documentation - and when they do they don't get the same message as the writer wanted to send

Remember - receiver decides the message

Bug tracking systems stop communication: out of sight, out of mind

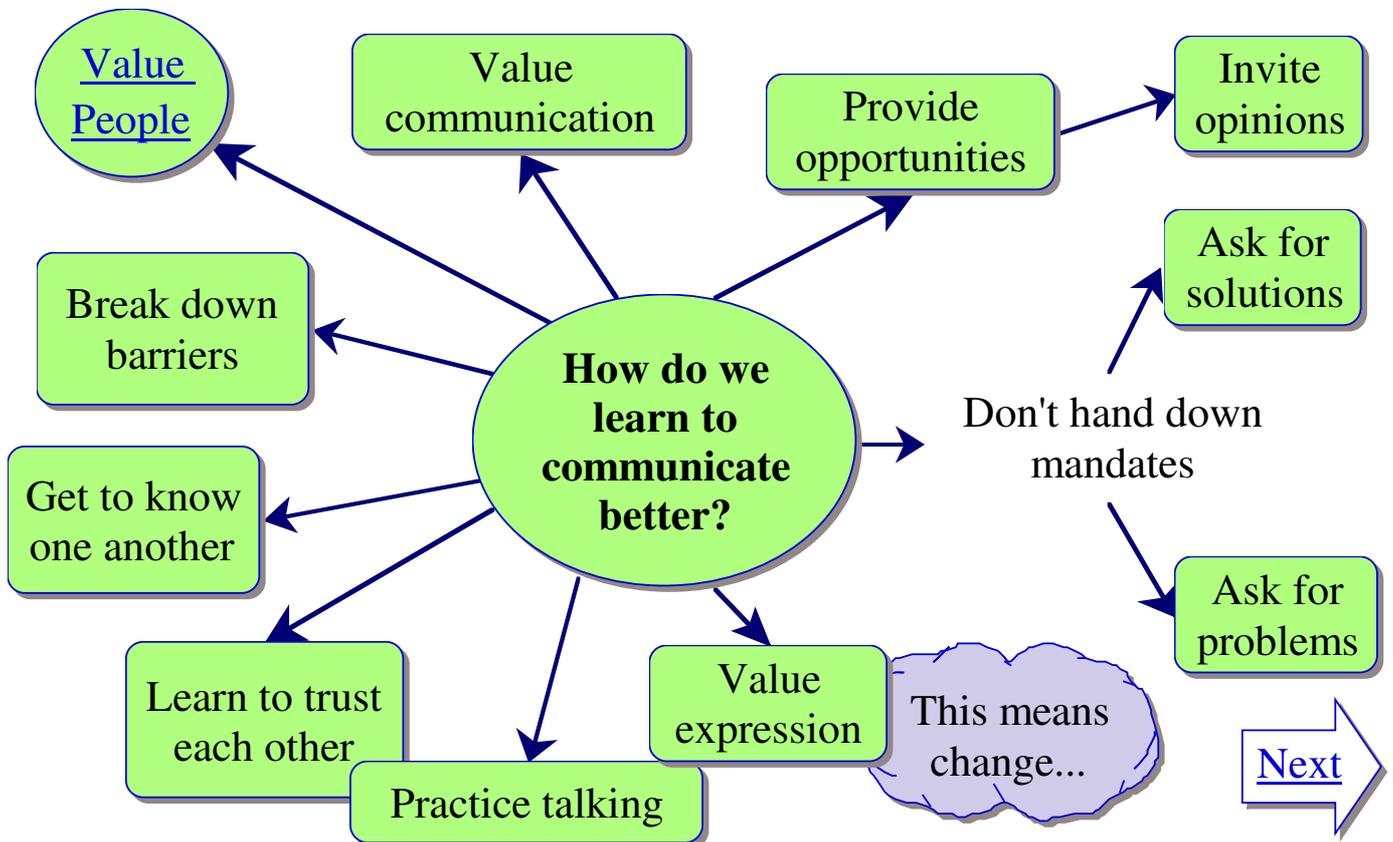
Write them up on the wall

Talk about them

Continue to talk about them

The bug the bugs you will die sooner than the one that hides in a database

And anyway, all this writing assumes we can codify what we know - tacit knowledge is hard to codify



Learning to communicate better

Break down barriers - get to know one another

Learn to trust one another

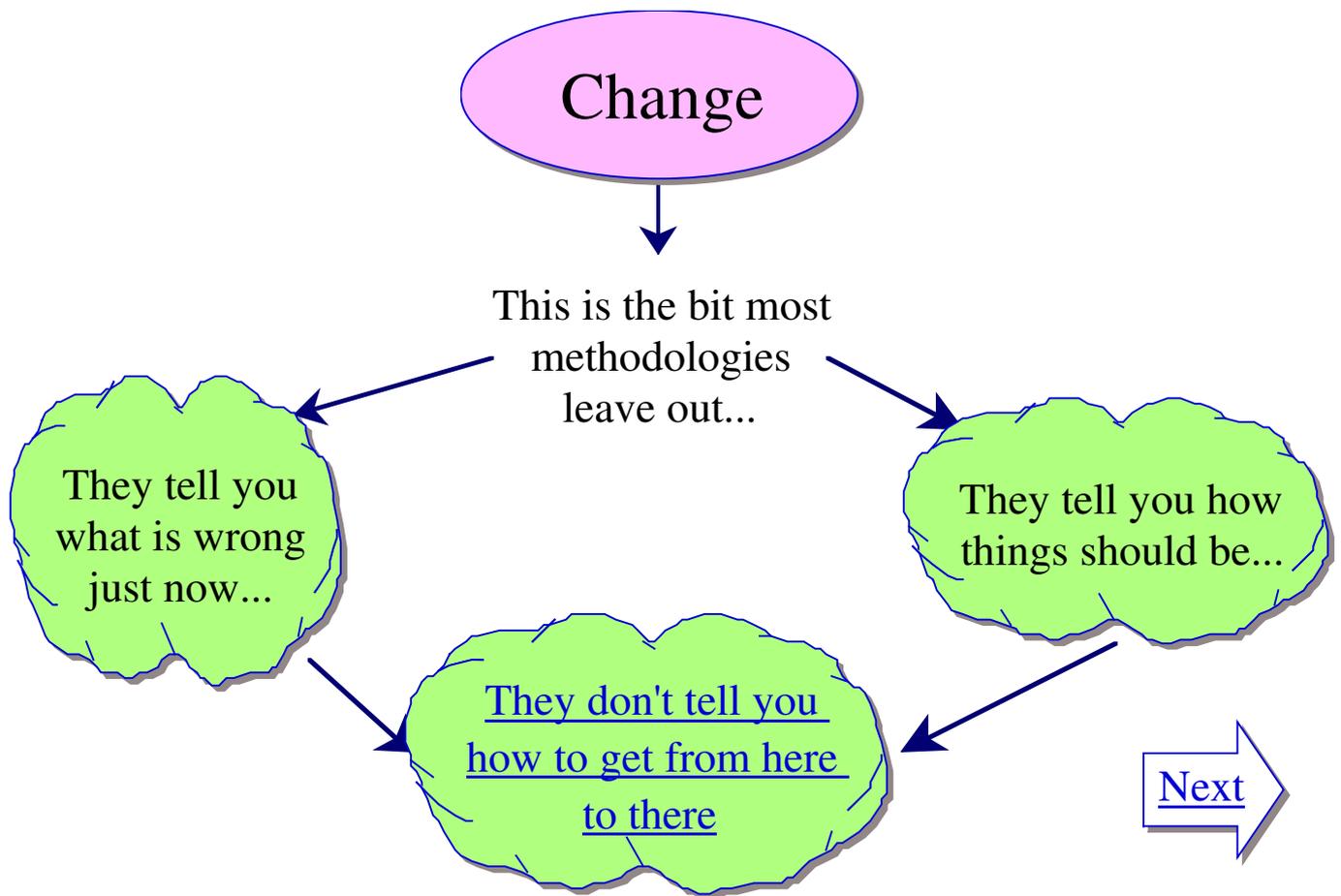
Practise talking! Provide opportunities - group meetings, group discussions, don't just hand down ready made decisions

Value expression

Value communication!

Value your people - you spent a lot of time and money hiring them

But this means change for most of us....



Change - and so to change....

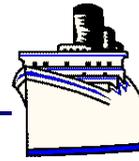
Methodologies really fail us here - tell us what to do, what we do wrong, but don't tell us how to get to the promised land

How do we get from **Where we are**, to **Where we want to be**?



from here...

How to get...



... to here

? Why change?

Change will happen...

Irony

Make a case for change

Consider the people

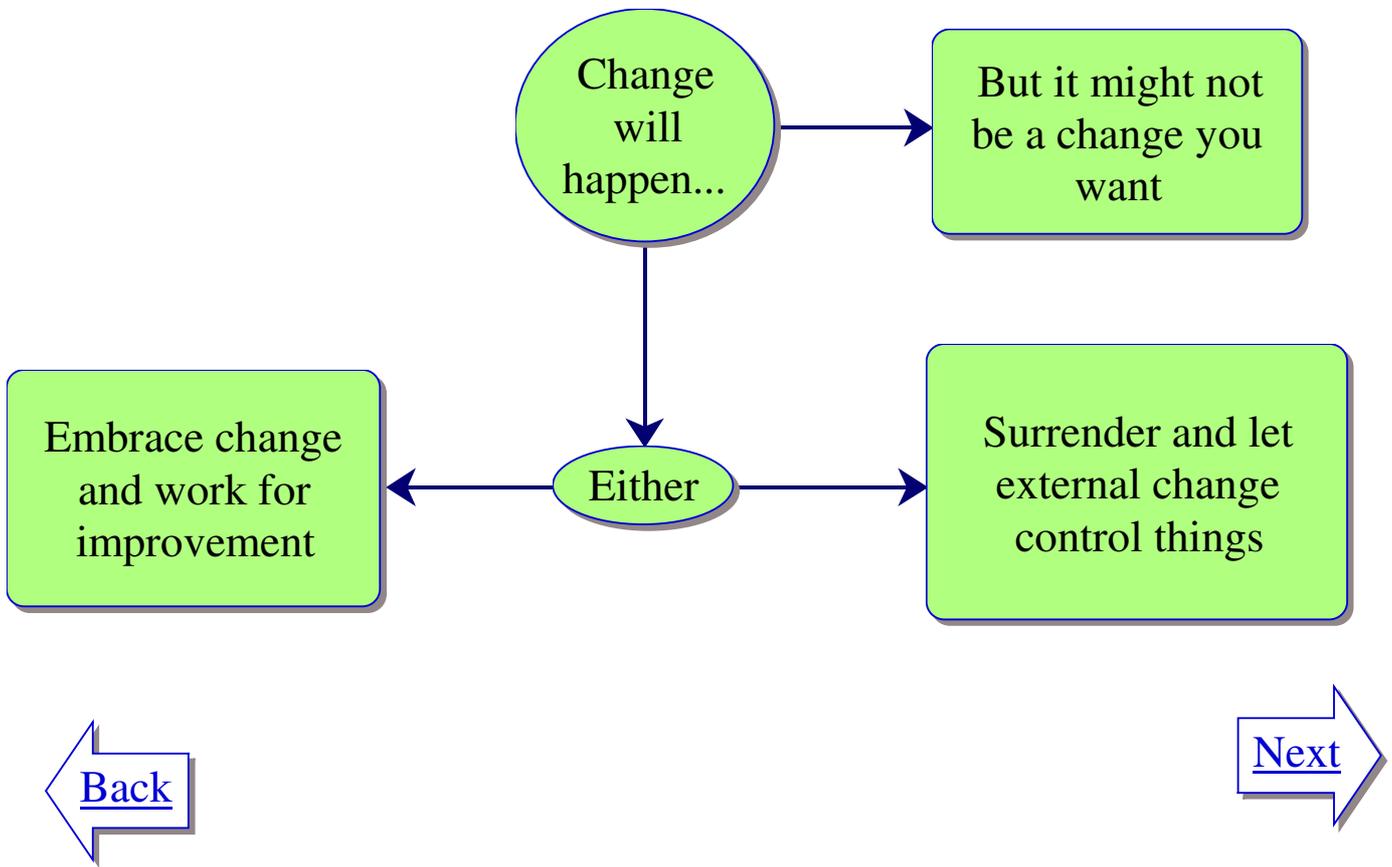
Next

Use communication

Improve our people

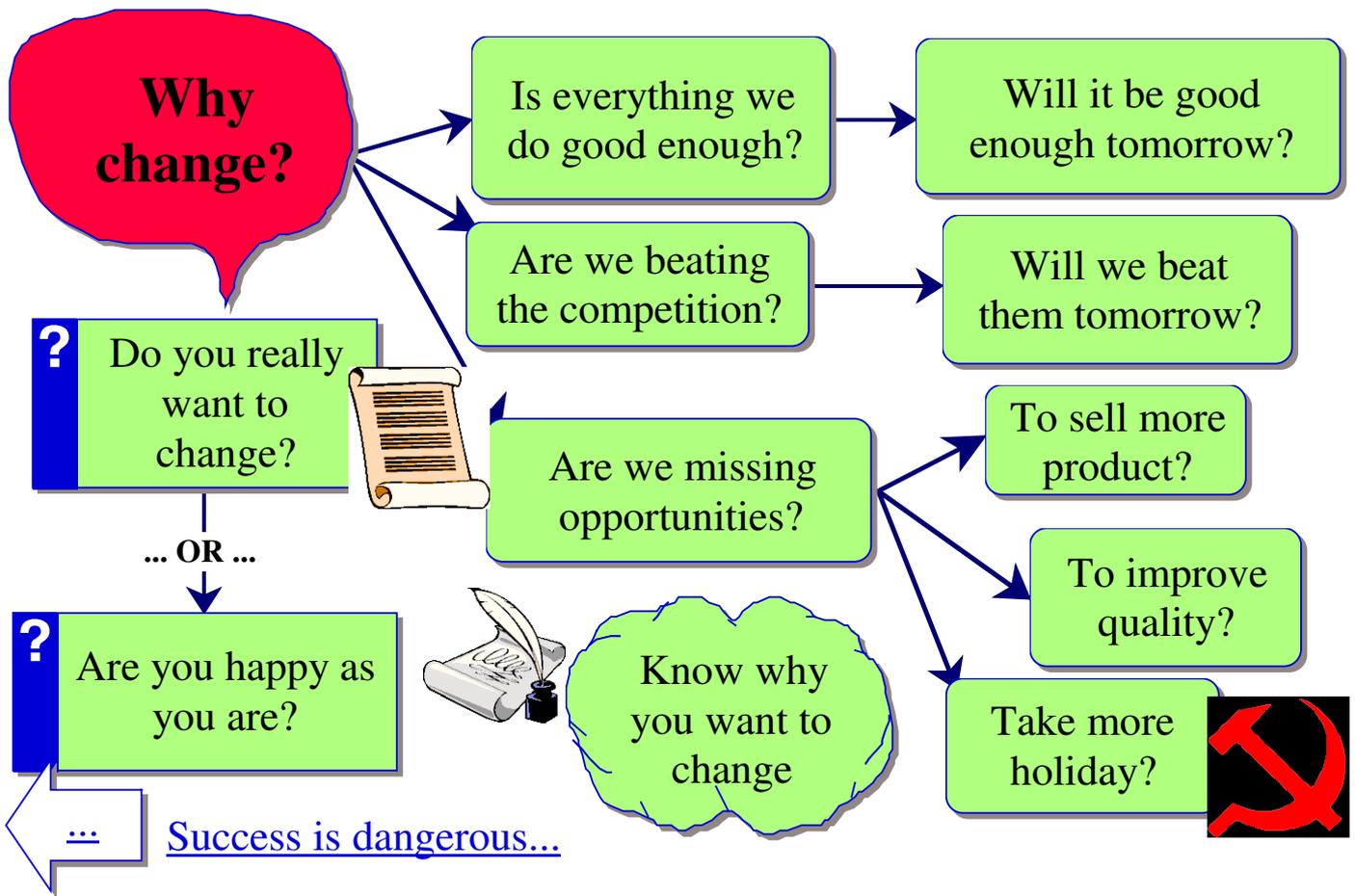
? When is the change finished

...



Change will happen

- External events will force change
- Status quo become unmaintainable
- People get fed up, lazy, complacent
- Change always happens!
- We can embrace it for the better or surrender and let it control us

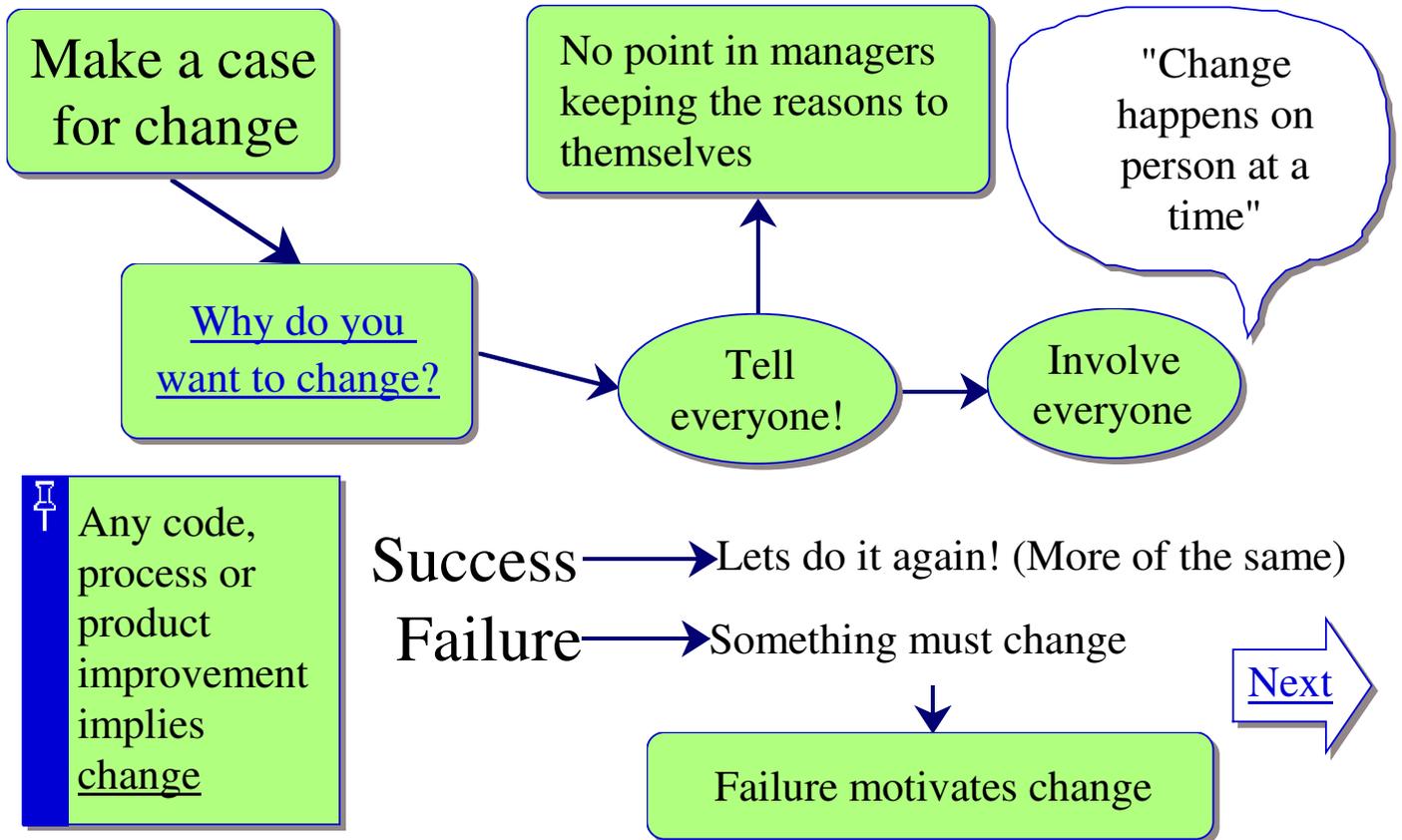


Why change?

Do you really, really, really want to change? Or do you just say you do?

Are you happy the way things are? Or do you want things to be better?

Success is very, very, dangerous....



The case for change - Success is dangerous

Success is dangerous because it doesn't imply change.

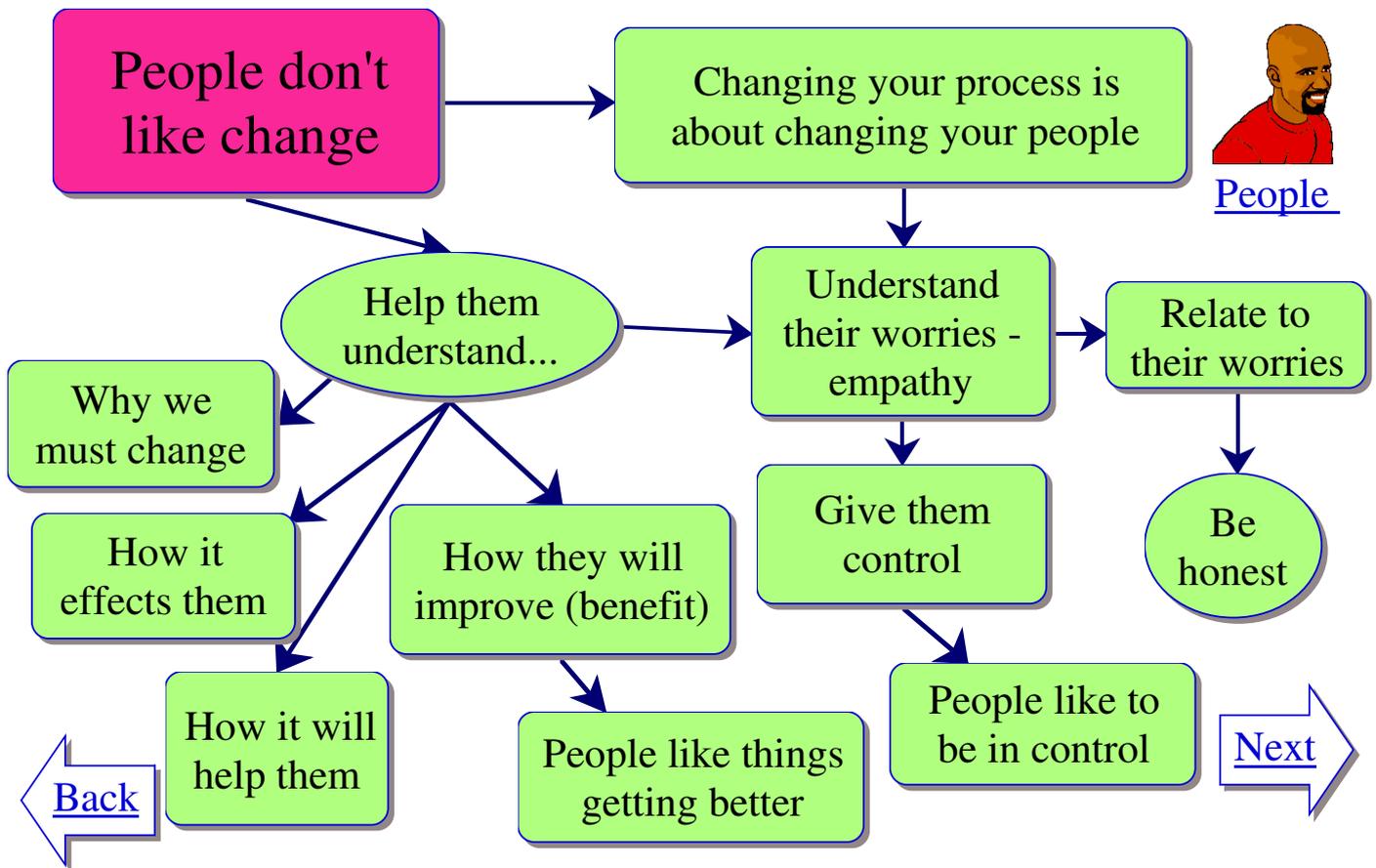
We have reason to repeat ourselves: It worked! Lets do it again!

If things fail we need to fix them

If managers want to change they need to tell everyone.

No point in keeping these things to ourselves

Improvement implies change



Consider people

On the whole people don't really like change - they like consistency

Or as someone once said: People don't like **being** changed, but they like being part of change

Any kind of change is about PEOPLE

We can change machines easily - change the config file

But people worry

- so empathis with them,
- understand their worries
- be honest,
- give them control

Help people understand

- Why we must change
- How it will effect them
- How change will help them
- How they will benefit

Then people will come to like change



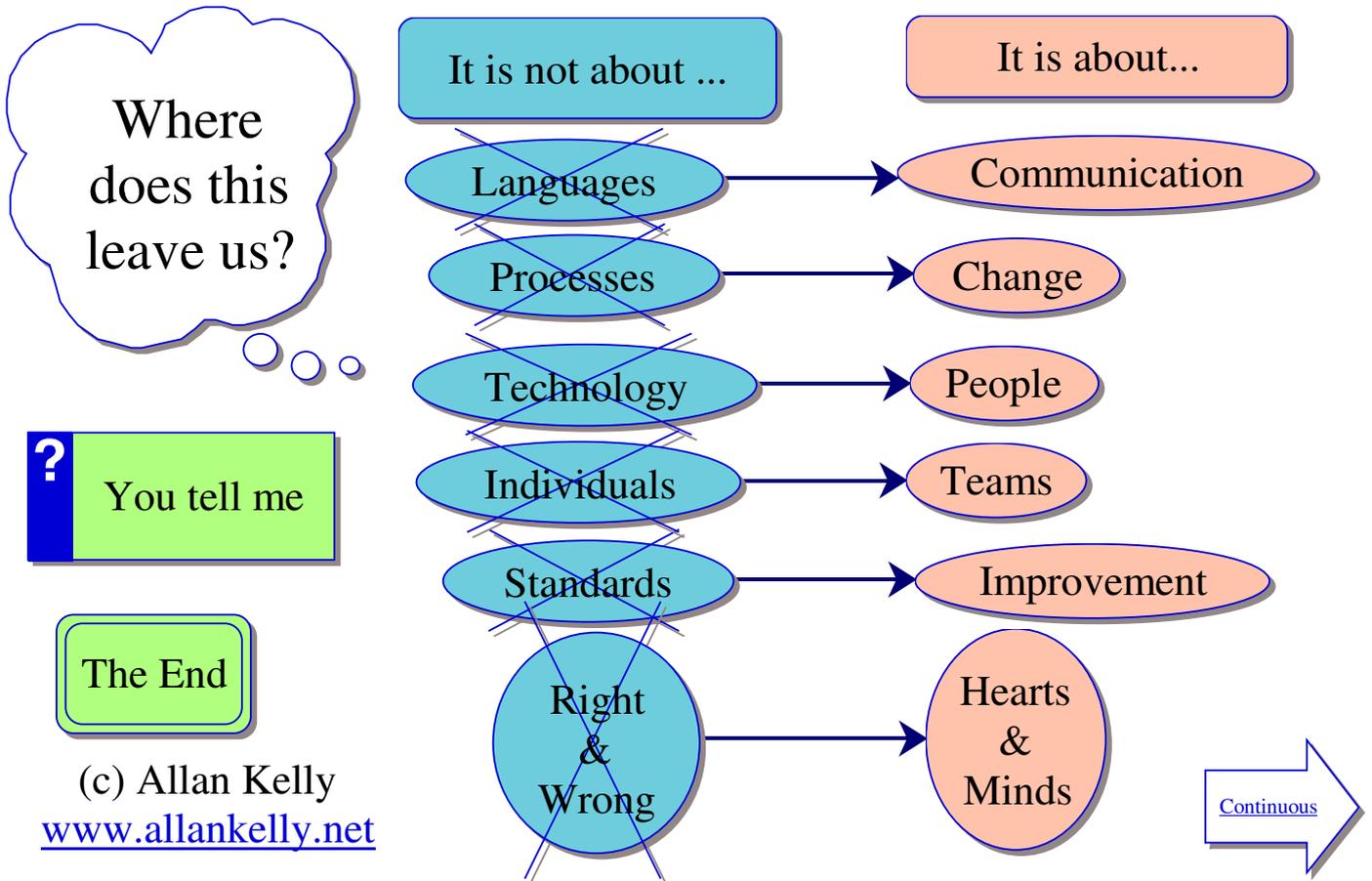
When is change finished?

Change is never finished

The world never stops turning.

This is why Methodologies fail - they imply there is “single best way” of doing things.

If you stop changing, if you stall, you go backwards



2 And in the end... where does this leave us?

You tell me.